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| ***YEAR 3*** | ***Spring 2***SCRUMMDIDDLIUMPTIOUS  |
| ***English*** | **Charlie and the Chocolate Factory****WRITE TO ENTERTAIN**Diary Entry**WRITE TO PERSUADE**Persuasive Writing: Advertisements. (Selling a Chocolate Bar). |
| ***Grammar and punctuation*** | * Recap commas in lists
* Main clause/dependent clause
* Recap prepositions
* Subordinate clause
* Question marks 5Ws
* Pronouns
 |
| ***Spelling*** | Year 3/4 statutory words**Prefixes Super- Auto-****Homophones** |
| ***Guided Reading*** | **Bright Sparks**Can You Change the World?Not A WordWhen the Lights Went Out |
| ***Maths*** | **Statistics: Pictograms, Bar Charts and Tables****Measurement – converting units**Measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml). Measurement – Perimeter**Number- Fractions** Recognise and show, using diagrams, equivalent fractions with small denominators. Compare and order unit fractions, and fractions with the same denominators. Add and subtract fractions with the same denominator within one whole.  |
| ***Science*** | Animals including humans(Human health and nutrition) |
| ***Geography*** | **Human and Physical Geography -** Describe and understand key aspects of physical geography. Describe and understand key aspects of human geography, including: types of settlement and land use, economic activity including trade links, and the distribution of natural resources including energy, food, minerals and water.Fair Trade.Food Miles |
| ***History*** | The origins of chocolateJohn Cadbury James Lind  |
| ***Computing (switched on computing)*** | Unit 3.2 We are bug fixersFinding and correcting bugs in programs |
| ***RE*** | Why do Christians call Jesus ‘Saviour’ and how does it link in with the Easter story?What is good about Good Friday?How and why is the bible a source of inspiration for Christians?What is God like to Christians?What important events in Jesus’ life shaped who he was? |
| ***PSHE/P4C*** | Good to be MeFairtrade FortnightShare the Chocolate  |
| ***D&T***  | Pop-Ups  |
| ***Music*** | Glockenspiels and composing. |
| ***PE*** | GamesReal PE – PhysicalStatic BalanceDynamic Balance |