Miró: Surrealism

 Aim: To use drawing and painting to develop and share their ideas, experiences and imagination, in the context of creating a Surrealist picture inspired by Miró. I can draw a Surrealist picture from my imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space, in the context of creating a Surrealist picture inspired by Miró. I can use simple bold colours and shapes and lines to create a picture in the style of Joan Miró. 	Success Criteria: I can draw 2 animals and 2 objects from my imagination. I can draw 1 body part in my picture. I can add my own details from my imagination, such as weather or people. I can use the colours black, blue, yellow, green and red. I can draw 4 shapes and 5 lines in my picture. I can include 2 letters in my picture.	Resources: Lesson Pack Whiteboard, pen and board rubber - per child A3 cartridge or sugar paper - per child Oil pastels, crayons, coloured pencils or felt tip pens in black, white, blue, yellow, green and red. (Alternatively, you could use paint.) Fine black pens
	Key/New Words: Miró, Surrealism, realistic, colour, size, line, straight, vertical, horizontal, diagonal, curved, wiggly, zigzag, spiral, dotted, shape, geometric, organic, irregular, symbol, harlequin, carnival, automatic drawing, pictorial language, dream, imagination.	Preparation: Differentiated Surrealist Picture Generator Activity Sheet - per child

Prior Learning: Children will have learnt about Joan Miró's Magical Realist paintings in lesson 1, and created their own versions of Miró's 'The Farm', drawing on their own experiences and imagination.

Learning Sequence

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	Magical Realism: Recap the information. (It would be good to share an example of a child's work.)	
	Surrealism: Introduce Miró's Surrealist painting style. Talk about the 2 different kinds of shapes that children will see in the paintings, and make sure that children understand the terms.	
T Whole Class	The Tilled Field, 1923-24: Give children a chance to look at the painting, then model talking about it. On whiteboards, children write down or draw the different animals they can see. (There are some that children will be unable to name as they are not like any animal in the real world.)	
	 Surrealist Pictorial Language: Introduce the symbols Miró used. Children look at 'Catalan Landscape' and on whiteboards, write down or draw shapes they can see. Then children try to work out what the symbols represent. (Clicking onto the next slide reveals it is a person.) Then, focusing on 'Pastorale', children record lines they see (e.g. straight, vertical, diagonal, curved, dotted, wiggly). 	
	Harlequin's Carnival, 1924-25: Introduce the painting, encouraging comments and questions from children. Explain the term 'harlequin' and ask if they can find him. Talk about why he is hard to spot.	
	Surrealist Picture Generator: Explain the activity and model using the Surrealist Picture Generator Activity Sheet. Children use a pencil to circle the correct number of things from each column. (Children could make colour choices at this stage by colouring the items on their activity sheet.) Children could use the Surrealist Picture Generator with less options. Children use the Surrealist Picture Generator with more options. They can also begin thinking about other aspects of their picture of a use the surrealist of	
	e.g. weather or the time of day. Creating Your Picture: Explain the activity. Model drawing one of your items onto your page e.g. an elephant, but with tiny feet and colour it green. Children draw their choices onto their page from their imagination. Children add colour and use fine black pens to add lines. Some children may benefit from adult support initially. Children add their own ideas from their imagination. Encourage them to add weather, some people or even a strange creature.	
THING CASE	Automatic Drawing: Introduce the automatic drawings by Miró. Give children time to think before drawing from their imagination on whiteboards for 3 minutes. Children share their drawing with a partner.	

Task it	
Write-it:	Explain what is happening in your Surrealist picture. Who is in the picture? What symbols did you choose? You could use
	these Art and Design Page Borders.
Draw- it:	Draw curved and straight lines to carefully complete these different shapes using the <u>Visual Perception Shape Drawing</u> Worksheet.

