Miró: Livres d'Artiste

Aim:

To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space, in the context of using relief printing to create illustrations for a book.

I can use relief printing to illustrate a page for a book.

To know about the work of a range of artists and designers, making links to their own work, in the context of learning about the Livres d'Artiste of Joan Miró, and Artist's Books made by modern practitioners.

I can describe Joan Miró's Livres d'Artiste.

Success Criteria:

I can create a picture to illustrate a piece of text.

I can make a print by dipping an object into paint and pressing it onto the page.

I can create my own shapes to print with, using string or sponge.

I can explain that Joan Miró made illustrations for special artist's books.

I can explain that Miró used printmaking to create the illustrations.

I can name some of the colours that Miró used. I can talk about why artist's books are special.

Preparation:

Thick Paintbrushes

Resources:

buttons, string, sponges

Lesson Pack

Scissors

Water pots

Cut fruit / vegetables in half
Wrap Blocks in yarn/elastic bands
Printing with Objects Sheet as required.
Step one of Teacher's print made by following the Adult Guidance Printmaking

Per table: water bottle, bubble wrap, cardboard

nuts, bolts, plastic bricks, block wrapped in yarn or elastic bands, plastic 2D shapes, hessian,

tube, potato/carrot cut in half, celery, screws,

Red, yellow, blue, green, and black paints

Key/New Words:

Joan Miró, colour, shape, geometric, organic, irregular, line, simple, bold, Livres d'Artiste, artist's books, printing, printmaking, woodcut, relief printing, objects, materials, illustration.

Prior Learning:

Children will have learnt about Miró's Magical Realist paintings in Lesson 1 and Surrealism in Lesson 2. They will have created Surrealist pictures including different objects, symbols, shapes, and lines.

Learning Sequence



Joan Miró: Recap the information about the artist.

Livres d'Artiste: Introduce Miró's Livres d'Artiste and model talking about the illustrations, focusing on elements discussed in previous lessons (*line*, *form*, *colour*, *shape*).



What Do You See? In pairs, children talk about the pages from the book (encourage them to make suggestions that may differ from their partner, and to talk about line, colour, and shape.)



Artist's Books: Explain why these books are different to everyday books (demonstrate by showing a popular book from the classroom). Introduce the techniques Miró used.



Making Artist's Books: Share the process of some artists making their artist's books.



Our Class Book: Show children some objects they will be printing with and model using some to print in different colours. Children have 10-15 minutes to experiment, printing on scrap paper. Provide the **Printing with Objects Sheet**. Share good examples created by children, and address any difficulties.



Nonsense Alphabet: Model using the materials and objects to make your own illustrated page, referring to **Adult Guidance Printmaking**. Children print with the objects and materials to illustrate their verse. Some children will benefit from support to read and understand their verse. **Extension**: Children could illustrate a verse from Edward Lear's Book of Nonsense.



Verses are simpler to illustrate. Children use ready-made stamps / objects to print with. Children may benefit from using A3 paper.



Verses are suitable for most children to illustrate. Children use ready-made stamps and objects to begin with before making their own.



Verses are more complicated to illustrate. Children should be encouraged to use string and sponges to make their own shapes to print with.



Different Materials: Talk about the materials used, the cost, and how special these books are.



Artist's Books Are... Children suggest words to describe the class book (e.g. special, unique, rare).



Taskit

Handprint-it: Try making a picture by printing with your hands and fingertips. Can you make a print of a person or an animal?

Rub-it: Try making a print of an object using rubbing. Place an object with a bumpy surface, such as a coin, under your paper and rub over the paper with a crayon. Can you see your object?

